



**Plainfield Park District**  
**Pee Wee Youth Soccer Futsal League Rules (Ages 3-4)**  
**2021**  
**Revised 10/2021**

The following are modifications made within the Plainfield Park District Youth Soccer Leagues. All other rules will be governed by the National Federation of High School Soccer Rules. All players must be registered with a signed release form by his/her parent or guardian before being eligible to participate. The Plainfield Park District reserves the right to modify any rule as deemed necessary.

**A. General Rules**

1. Schedule: Games are to be played as scheduled.
2. Cancellations: Should questionable weather develop, call the weather conditions hotline, **779-252-2715**.
3. Start Times & Forfeits: A 5-minute grace period will be allowed before a game is forfeited. Teams must have a minimum of 4 players available to play at the time the officials call for play to begin and throughout the course of the game. Failure to meet this requirement will result in a forfeit and the two teams will split up evenly and scrimmage.
4. End of Quarters: Teams will be given 1-minute between quarters and 5-minutes at half time. Half time may be shortened if games are behind.
5. A ball is out of play when the whole ball has crossed the goal line or touch line whether on the ground or in the air. The entire ball must be out of bounds.
6. All Pee Wee Soccer games will utilize the "New Ball" method. The "New Ball" Method doesn't have Throw-Ins (or Kick-Ins), Goal Kicks, Corner Kicks, Free Kicks or Kick Offs after a goal.
7. **THERE ARE NO REFS** - the 2 coaches each carry a soccer ball and if the ball goes out of play, they simply roll a new ball back into play.
8. One of the coaches will keep the time
9. Whenever a ball goes OUT OF PLAY or a GOAL IS SCORED, a coach announces "New Ball!" and rolls another ball into play.
10. Putting a ball back into play - The 'new ball' should be rolled to neutral space or toward the disadvantaged team. OR, Favor the team on the wrong end of a one sided game. Favor individual players who are not becoming involved in the game
11. This method will speed up the game, produce more goals and more excitement, while at the same time de-emphasizing the importance of scoring and emphasizing play and fun.
12. This method can be used to get non-assertive players involved by rolling the new ball to those players; and can be used to even the playing field in a lopsided game. At this age, score is not kept, there is no win/loss record, and the emphasis is on playing, having fun and sportsmanship, not winning.
13. Unlike at the higher levels, at this age, goal kicks, corner kicks, and kick-ins do not provide the tactical advantage for the kicking team, and can often be a disadvantage. Consequently, re-starts substantially slow the game with no benefit to the player or spectator.
14. Fouls at this age are almost always innocent, and result from lack of coordination rather than malicious intent, so fouls should almost never be called--a player can be substituted and instructed on the rules of play when that player comes off the field. Players are rarely hurt (other than hurt feelings) by a foul at this age, and since score is not kept and records are not important, any tactical advantage obtained by a foul is meaningless, and can be corrected with the next "new ball."
15. DO NOT bounce the 'new ball' as it is difficult for these players to judge a bouncing ball at this age.

**B. Uniform and Jewelry**

1. Uniform: All players are to wear the jersey provided by the Plainfield Park District.
2. Shin guards: All players are encouraged to wear shin guards with soccer socks covering the entire shin guard
3. Jewelry: For the safety of all involved, participants will not be permitted to wear any sort of jewelry, including earrings, rings, necklaces, watches, bracelets, hard hair barrettes or accessories. These items may NOT be taped. They must be removed in order to participate.
4. The site supervisor & official are responsible for all decisions related to illegal equipment

**C. Playing Time, Substitutions, Game Length**

1. Maximum participation and balanced playing time for all players is strongly recommended.
2. Teams will consist of (6) players on the field: (3) offense, (3) defense
  - i. There are no goalies for this league
3. All coaches need to rotate players to new positions at the beginning of every quarter. In the event of a “blow out” (we don’t keep score) the more skilled players should be placed on the defense.
4. **Ages 3-4 League will play (4) 5 minute quarters (as long as time allows)**
5. A running clock is used and the site supervisor will announce the start/mid-point & end of quarters
6. There are no timeouts and the clock will not stop for this league unless there is an injury
7. All coaches will be rotating their players as follow: at the end of each quarter only
8. Coaches are required to go onto the field to help instruct their players & throw in a “new ball”. While on the field, coaches may not interrupt the flow of the game or stand in the crease of the goal.

**D. Equipment:** Size 4 Soccer Ball will be used.

**E. Sportsmanship:** Good sportsmanship is required. It is expected that all team personnel (coaches, assistant coaches, team attendants, and players) and spectators will conform to sportsmanlike behavior at all times. Violations such as the following will not be tolerated and will result in immediate ejection from the game and premises by Park District staff or officials:

1. Verbal or physical abuse towards officials, Park District staff, coaches, participants, or spectators.
2. Foul, profane or obscene language or gestures.
3. Violation of Coaches’ Code of Ethics.
4. Violation of Parents’ Code of Ethics
  - i. Players: Should a player be removed from the game, he/she will be suspended a minimum of 1 game (the next scheduled or played game). The player and parents must also meet with the League Manager before he or she is allowed to return to the League.
  - ii. Coaches: Any coach who is removed from a game will receive a minimum (1) game suspension and must meet with the League Manager before being allowed to resume their coaching duties. Any coach who is asked to leave the fields a 2<sup>nd</sup> time will be suspended for the rest of the season and must meet with the League Manager a 2<sup>nd</sup> time to discuss any further involvement with the Plainfield Park District Youth Sports Leagues.
  - iii. Ejections: Any player, head coach, assistant coach, or spectator that has been ejected from a game must immediately leave the premises or the game will be forfeited. Ejections will result in a minimum 1 game suspension (cannot come to the fields) upon review of the League Manager.

**F. Bench/Sideline:** Each team is permitted to have only 1 head coach, 2 assistant coaches, and their players on the team sideline. Both the 1 head coach and 2 assistant coaches on the bench must have a completed background check/Volunteer Coach Application.